

Roll No.....

MCSE-103

M.E./M.Tech. I Semester Examination, June 2020

Advanced Computer Architecture

Time : Three Hours

Maximum Marks : 70

- Note:** i) Attempt any five questions.
 ii) All questions carry equal marks.

1. a) A 400-MHz processor was used to execute a benchmark program with the following instruction mix and clock cycle counts: Instruction type instruction count Clock cycle count. 7

Instruction type	Instruction count	Clock cycle count
Integer arithmetic	450000	1
Data transfer	320000	2
Floating point	150000	2
Control transfer	80000	2

Determine the effective CPI, MIPS rate and execution time for this program.

- b) What are vector supercomputers? Discuss some vector processor models. 7
2. Consider the following pipeline reservation table. 14

X			X
	X		

- i) What are the forbidden latencies and the initial collision vector?
 - ii) Draw the state transition diagram for scheduling the pipeline.
 - iii) List all simple and greedy cycles.
 - iv) Determine the optimal constant latency cycle and minimal average latency.
 - v) Let the pipeline clock period be $T = 10\text{ns}$. Determine the throughput of this pipeline.
3. a) Characterize the architectural operations of SIMD computers. 7
 b) Explain the differences among UMA, NUMA, COMA and NORMA computers. 7
4. a) What is data dependence and control dependence? Write the programs which shows these dependency among data. 7
 b) What are data and control hazards? Describe various methods to resolve these hazards. 7
5. a) Differentiate between synchronized and asynchronized parallel algorithms. 7
 b) Write a parallel algorithm to implement the concurrent quick sort algorithm. 7

6. Explain the following terms related to shared-variable programming on multiprocessors. 14
- i) Multiprogramming
 - ii) Multiprogramming in MIMD mode
 - iii) Multiprogramming in MPMD mode
 - iv) Multitasking
 - v) Multithreading
 - vi) Program partitioning
7. a) Discuss the scheduling and load balancing problem for a multi-processor system. Give a suitable example with illustrative diagrams. 7
- b) Answer the following questions on design choices of multicomputer made in the past. 7
- i) Why were low-cost processors chosen over expensive processors as processing nodes?
 - ii) Why was distributed memory chosen over shared memory?
 - iii) Why was message passing chosen over address switching?
 - iv) Why was MIMD, MPMD or SPMD control chosen over SIMD data parallelism?
8. Write short notes on following. 14
- i) Bernstein's condition
 - ii) Degree of parallelism
 - iii) Amdahl's law for a fixed Workload
 - iv) Tomasulo's algorithm
 - v) Remote procedure call
